



## League Rules

As a result of our hybrid league format, whereas, games are played incorporating stroke and match play we are informing players that all play within regular and post seasons will be governed by USGA stroke play rules.

Please note: although match play and stroke play scoring systems are used to determine the outcome of different game competitions, stroke play rules govern all play!!

### **\*\*\*\* Local Rules to be adhered to concerning Holes 1,3,4,5 & 8.\*\*\*\***

*Play "Summer Rules" unless notice is posted in the golf shop indicating otherwise.*

*Lost ball or out of bounds is to be played under the traditional penalty of "stroke and distance". Please hit a provisional ball if you think your ball may be lost or out of bounds, outside of a penalty area*

*Please Be Advised Of New Hazard / Penalty Areas*

*All native grass areas are to be played as "Red Penalty Areas". The native grass areas may or may not be marked with red lines or red stakes. You can play your ball as it lies from these areas without penalty or take relief with a one stroke penalty. Click Here for detailed explanation of relief options.*

*Native Areas include the following areas on the front nine:*

*Hole #1 – Left side of fairway high grass and dirt area. High grass area between left side of the green and hole #2 tee box.*

*Hole #3 – High grass areas both left and right of fairway*

*Hole #4 High grass mound on left side of green*

*Hole #5 – All High grass area on left from tee box to green*

*Hole #8 High grass mound on right side of green*

<https://www.usga.org/content/usga/home-page/videos/2018/09/12/2019-rules-of-golf-explained-penalty-areas-2.html>

### **\*\*\* Standard Wednesday Night League Rules \*\*\***

1- Handicaps will be calculated by the league. New players will provide their reported handicaps, if available. If no handicap is available a 7.0 will be utilized until the player completes the first two rounds of play at which time an actual handicap will be calculated and used on a go forward basis.

2- Nine holes of golf are to be completed only during the selected league time. Blue Tees will be used for all holes unless authorized by league personnel to play from other tees.

3- Golf fees will be paid directly to Paxon Hollow at their standard rates.

4- League fees will be paid directly to league personnel at a rate of \$200.

An additional \$40 to Paxon for GHIN handicapping. League fees will be used to pay all weekly and aggregate prizes. Collection of league fees are due 2 weeks prior to the league start date.

**Note: Members are NOT ELIGIBLE for prizes until league fees are paid in full..**

5- Absent players for a specified week will receive blind scores which will be calculated at 110% of their current handicap score & average putt score. Please note that the blind score will not be used in the handicap calculation.

6- Lateness will cause a player to receive a one stroke penalty for each hole up to three holes. Any later than three holes will cause a blind score to be calculated for the entire nine holes.

Note: The match players involved have the discretion to allow the late player to make up the missed holes without penalty, if time permits within the same day.

7- Rain dates will be determined, if required and if Paxon Hollow allows.

8- Double par +1 is the maximum score that can be recorded for any hole. If a player cannot reach the green within the maximum score the applicable group will place the ball ~ 30 feet from hole and cause player to putt out. Putts will be counted as part of the maximum score.

Please note: If a player fails to hole out he will incur the above penalty along with the 4 putt maximum.

9- STANDARD RULES of GOLF APPLY. If a questionable lie or condition exists it

... CHAIRMAN AND MEMBERS OF COMMITTEE. THE COMMITTEE HAS NO AUTHORITY TO DETERMINE THE OUTCOME. IT IS UP TO THE GROUP TO APPLY THE USGA STROKE PLAY RULES TO DETERMINE THE OUTCOME.

**10- All putts must go in. If player lifts ball a maximum score of double par +1 will be recorded for that hole along with a putt total of 4 .**

**11- Accuracy of scorecards: Prior to turning in the applicable score card each player is responsible for checking the accuracy of his score recorded for each hole regardless of who the scorekeeper is. Once completed he is required to sign or initial the scorecard attesting to the accuracy of his recorded scores. An unsigned or incomplete score card, which has been turned in, will result in the player in question to be disqualified from that round. A blind score of 110% will be applied during regular season play, if during post season (playoffs) disqualification will occur.**

**Note:**

**1- 'turning in' is defined as giving the score card to the authorized league member.**

**2- inaccurate scores: if a score for any hole is recorded lower than the actual score then the player will be disqualified. If a score is recorded higher than actual then the higher score stands without disqualification. Concerning mathematical errors in score totaling, the rules committee will correct the addition without penalty.**

**3- If a player quits or does not finish the specified time period, without appropriate cause, they will be eliminated from the weekly prizes and zero points toward the Tier 1 & Tier 2 tournament scores. A blind score at 110% will apply.**

**13 - Penalty strokes or 110% calculations will not be applied to the calculation of a handicap.**

**14 - All balls played are to be uniquely marked by the applicable player so proper identification will occur when searching for lost ball and to confirm identification.**

**15 - Additional money will be collected weekly from any and/or all players if the following occurs: \* On all holes 3 putts cost \$1 ; 4 putts cost \$2**

**16 - A week will be considered official if 60% of the avg weekly player field is present and decides to continue. (this applies to all weather conditions)**